1. The Government is committed to reducing red tape on industry and the community.
2. The liquor and gaming red tape reduction program is being progressed in phases, with two Bills already delivered in May 2013 and November 2013.
3. The Construction and Tourism (Red Tape Reduction) and Other Legislation Amendment Bill 2014 will amend the *Gaming Machine Act 1991* to reduce red tape on community clubs by:
* removing the ‘near rule’ for additional club premises to facilitate larger clubs to establish new club premises in greenfield areas and to take over smaller struggling clubs to prevent their closure;
* removing club gaming machine entitlement regional boundaries to allow clubs to trade their gaming machine entitlements with any licensed club in the state; and
* providing a head of power within the *Gaming Machine Act 1991* to allow for a different maximum number of gaming machines to be prescribed based on the number of venues operating under a club licence.
1. The Bill makes a number of minor amendments to the gaming Acts to reduce red tape and improve the clarity and efficiency of the legislation.
2. The Bill will amalgamate the Breakwater Island Casino Community Benefit Fund, the Reef Hotel Casino Community Benefit Fund and the Jupiters Casino Community Benefit Fund into the Gambling Community Benefit Fund to provide a single more streamlined and equitable grants program.
3. The Bill contains provisions to repeal the Queensland travel agents legislation and make consequential amendments, further to a national review by the Council of Australian Governments Legislative and Governance Forum on Consumer Affairs.
4. Cabinet approved the introduction of the Construction and Tourism (Red Tape Reduction) and Other Legislation Amendment Bill 2014 into the Legislative Assembly.
5. *Attachments*
* [Construction and Tourism (Red Tape Reduction) and Other Legislation Amendment Bill 2014](Attachments/Bill.pdf)
* [Explanatory Notes](Attachments/ExNotes.pdf)